

EXPANDED STORY MAP - DICTATOR TURNED SAVIOR

By

Calvin Luke Courtney

Calvin.courtney0914@gmail.com

(605) 270-7774

Setting

The Space Needle in Seattle is the home base of the world's dictator, Akros. At the top of this building is where the scene lies, with a heavy winter storm during the break of dawn. The air, despite the winter winds and snow is extremely hot, the tower shining with several flashing lights and the world below glowing a faint light through the blurry storm. Several UFOs surround the area, all flashing a myriad of different colors, surrounding the immediate air with a faint rainbow hue.

Accompanying such a beautiful sight, several alien corpses litter the ground, all of whom bear glowing red eyes. The ground lights up with red dots, with a strange absence of scent in the air. A strange machine with glowing blue liquid lies at the center of the tower, with tentacles protruding from the device.

Characters

Akros, the dictator of the world rules with an iron fist and with no regard to the wellness of the citizens, only caring about himself. He came to power when he overthrew each major government before conquering the rest of the smaller world. After a few years of rule, an alien invasion comes to threaten not only the world but his reign as well. Given no choice, Akros comes to the conclusion that he must cooperate with the people of the world in order to defeat the threat. He's at the scene, confronting the overlord during the climax of the story to defeat the threat. He once was motivated to do this to save his reign and his world he 'owned', but now is doing it for the sake of the people as through his journey he came to understand the people, their struggles and how his actions affected everybody.

Markus is the representative of the people of the world, chosen to lead the cause against the alien invasion. He is a bulky man, but cool headed and much smarter than he is strong. Accompanying Akros, he is there to defeat the alien overlord and save the world. At first hating Akros, he slowly learned to get along with him and at this point, is willing to fight not just with Akros, but alongside him as fellow humans. The two slowly formed

a bond over their adventure and this led to them becoming close allies.

Njorn is the alien overlord, preparing to conquer the world. The alien invasion was incited when the aliens' home planet was starting to suffer from a lack of resources, leading to the invasion of other planets for necessary survival. Njorn's sole purpose is to kill all the humans in order to secure the planet for its people's survival and harbors no ill will against the humans, and even feels sadness and pity for them as it is aware of what it has to do to ensure its own survival.

Celica is a young girl who's mischievous and crafty. She learns very quickly and is fast, silent, and too reckless for her own good. She's Markus's niece, and through the adventure grew a bond with Akros, and was the dictator's first major influence in changing his outlook on the world and its people. She was scared for the death of her uncle or Akros and followed them to the top of the Space Needle in order to try and help in the final confrontation all she could, although lacking any real helping power for such a fight.

Plot/Problem:

The world hated its new dictator Akros after he forcefully took over. However, when an alien overlord invades the planet it threatens not only the people but Akros and his reign as well. With a common enemy, Akros and the citizens of Earth unite against the alien threat, where along the way Akros learns to understand the people, changing Akros' outlook on the people and his actions. At the end of the journey, Akros and Markus, the representative of the people, confront the alien threat Njorn, right before it attempts to destroy the planet.

This is the culmination of all the events of the game. This unites the evil dictator with his people, and after a long journey of slowly coming to understand them, Akros is not fighting for his reign anymore, but for his people. This fits into the narrative parallel of their enemy too, as their enemy is fighting for its people's survival which Akros originally

didn't care for. This also is a turning point for the perception of the people for Akros, as their main representative which many trust has also come to grow close to the dictator. If they lose this fight, they lose their lives and the planet they live on.

Events

Event 1 - The team confronts the alien overlord, preparing to fight. They attempt negotiations before being given a solemn noise by Njorn, a sorrowful noise suggesting either pity or sadness for the situation at hand. This leads into a fight, where Akros and Markus must fend off hordes of alien assault, where the end goal at the moment is simply to survive. This ends with the team becoming tired and weak, and before the final blow can be made, Celica, who followed the duo through the base, jumps in and tries to help. This leads to her death, shocking everything present, including the aliens who witnessed a young and innocent being die for her people. Taking advantage of the situation, Akros then strikes down Njorn, which causes a chain reaction, destroying the rest of the alien army.

Event 2 - With the threat extinguished, Markus and Akros mourn the girl's death. As the fight ends, the storm subsides leaving a wide, blue sky and vivid rainbow shining in front of Celica's body. Akros comes to fully realize the beauty of the life of his people, and after a long journey of slowly growing together with the people, he's come to fully respect them after Celica's passing. Markus and Akros carry the girl home, where the two come to terms with one another, seeing each other as important allies, and swear to honor the fallen girl.

Event 3 - Akros, with a new respect for the people, relinquishes his rule over the world, granting freedom to all. Although he's earned the respect of many throughout his adventure, Akros is fully aware of how many people would still not accept him due to his previous actions as a dictator. With this, he says his goodbyes to Markus and the main army he leads, and retreats into a life of solitude, promising to only return if the world would be in danger again.

Outcome

The alien threat is defeated, and Akros' character arc of learning to understand the people he once ruled with an iron fist is complete, ending with him disbanding his rule. He goes off to live a quiet life alone as a way of atoning for his sins, and to only return if the world needs a protector. This means Akros gave up his life of luxury and power for a humble life of serving the greater good. The world becomes divided on their feelings for Akros, leading the world to have a variety of views on him as a human and historical figure, and Celica's sacrifice leading to the world canonizing her.